







Vsystem  
now running on  
Solaris Spire  
HARRIS Power UNIX  
Solaris 5.6  
UNIXware  
HP-UX  
IBM AIX  
5.1

Vsystem  
▼ Vac  
▼ real  
▼ the  
▼ V  
▼ V  
▼ V

NTRO  
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### Integration Feasibility of Existing Linac Control System and Blind EPICS System at KEKB

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At KEKB, the existing Linac control system is based on the 1980s era system. It is necessary to integrate the existing Linac control system and the Blind EPICS system. In this paper, we discuss the integration of the existing Linac control system and the Blind EPICS system. We show the feasibility of the integration of the existing Linac control system and the Blind EPICS system. We also show the results of the integration of the existing Linac control system and the Blind EPICS system.



#### Requirements of DUVs at Linac

The DUVs at Linac are used for the beam current monitor. The requirements of DUVs at Linac are as follows:

- 1. The DUVs must be able to measure the beam current with an accuracy of 1%.
- 2. The DUVs must be able to measure the beam current with a dynamic range of 1000.
- 3. The DUVs must be able to measure the beam current with a response time of 100 ns.
- 4. The DUVs must be able to measure the beam current with a resolution of 100 counts.



Document 1: A document with a pink header and several lines of text.

Category	Value
Category 1	Value 1
Category 2	Value 2
Category 3	Value 3
Category 4	Value 4



Document 3: A document with a title and several lines of text.

Title: [Illegible]

Text: [Illegible]



# INTEGRATED FINITE STATE MODULES for VMEBUS and VME

W. J. ...  
York ...

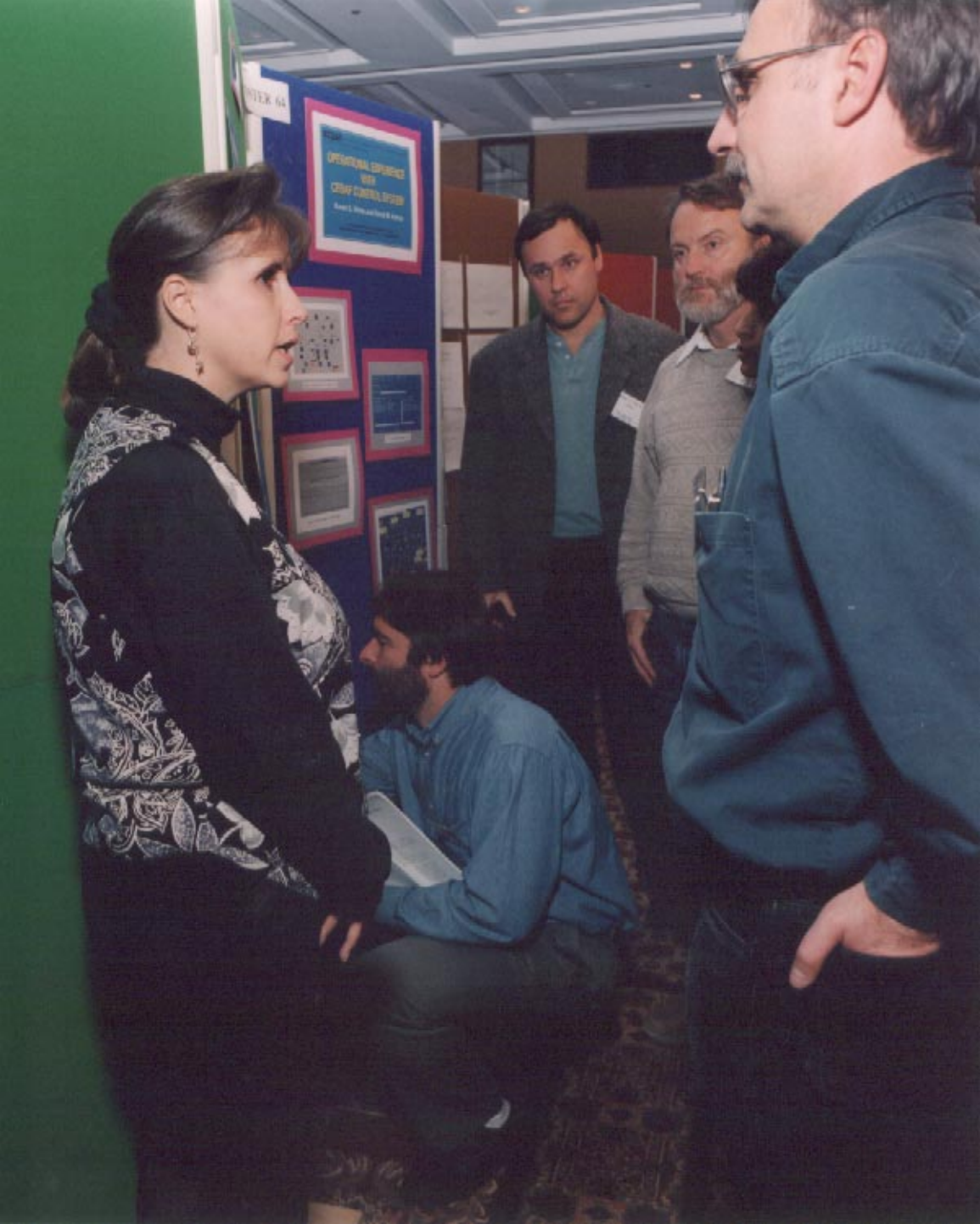
**UNIT 1**  
• This unit provides ...

**VMEbus Universal Check Board (UCB)**  
• This board provides ...

**VMEbus Universal Check Board (UCB)**  
• This board provides ...



Technical documents and manuals are laid out on the table.



POSTER 64

# OPERATIONAL EXPERIENCE WITH CRASH CONTROL SYSTEM

Kurt L. Johnson, PhD & others







### The Eternity Game

George Simon Cook

1. Cook, George Simon  
2. Cook, George Simon  
3. Cook, George Simon  
4. Cook, George Simon  
5. Cook, George Simon  
6. Cook, George Simon  
7. Cook, George Simon  
8. Cook, George Simon  
9. Cook, George Simon  
10. Cook, George Simon

### Abstract

Abstract text describing the Eternity Game, including details about the game's rules and objectives.

### Bar Chart

